

# OCULUS RIFT S



<b>COST</b>	<ul style="list-style-type: none"> <li>• \$399</li> </ul>
<b>WHAT COMES IN THE BOX</b>	<ul style="list-style-type: none"> <li>• Rift headset</li> <li>• Touch controllers</li> <li>• Microfiber cloth</li> <li>• Display port to mini-display port adapter</li> <li>• Batteries for controller</li> </ul>
<b>OTHER REQUIREMENTS</b>	<ul style="list-style-type: none"> <li>• Gaming computer with the following recommended hardware           <ul style="list-style-type: none"> <li>○ Graphics card (Recommended) - NVIDIA GTX 1060/ AMD Radeon RX 480 or greater</li> <li>○ Alternative graphics card - NVIDIA GTX 970/ AMD Radeon R9 290 or greater</li> <li>○ CPU - Intel i5-4590/ Ryzen 5 1500X or greater</li> <li>○ Memory - 8GB+ RAM</li> <li>○ USB Port - USB 3.0 port</li> <li>○ Display Port</li> <li>○ Video Output - Display port or mini display port</li> </ul> </li> </ul>
<b>ACCESSORIES</b>	<ul style="list-style-type: none"> <li>• Oculus Remote - \$29</li> <li>• Xbox Controller - \$50</li> </ul>
<b>ACTIVITY TYPES</b>	<ul style="list-style-type: none"> <li>• Interactive 3D VR experiences</li> <li>• 360 degree videos</li> <li>• Google Earth</li> </ul>
<b>OTHER CONSIDERATIONS</b>	<p>The Oculus Rift S needs space to setup and a “play area”, which means it needs space...and a table to set up on.</p>

